Recitals

This License Agreement governs the relationship between the COMPANY and the Users related to their use of the Games, in the absence of a specific document regulating the use of a particular Game by the Users. If a Game or Game forum has a specific set of rules, the License Agreement applies to the relationship between the COMPANY and the User to the extent that its terms do not conflict with the terms of such specific document.

Only individuals may download/purchase/use any Game.

By downloading, installing or otherwise using the Game, the Users (A) acknowledge that they have read, understood and unconditionally accepted the terms and conditions of the License Agreement, as well as the terms and conditions of other relevant agreements and policies available on the Website, as in effect at the time of their actual use of the Game, and warrant that they will comply with them for the duration of their use of the Game; (B) acknowledge and agree that they have independently evaluated the need to use the Game and are not relying on any representation, warranty or statement other than those expressly set forth in the License Agreement; and (C) represent and warrant that they may lawfully enter into contractual relationships (e.g., the User is of legal age under applicable law). If the User is a minor, such User should read the License Agreement together with their parents/legal guardians. The COMPANY recommends that parents or legal guardians monitor online activities of their children. To protect the privacy of children, the COMPANY advises parents or legal guardians to monitor that their children never disclose their personal data without the prior consent of their parents or legal guardians. The COMPANY reserves the right to restrict access to certain services on the basis of age and may only allow minors to register for certain services with the written consent of their parents/legal representatives. COMPANY reserves the right to request written proof of parental/legal guardian consent in respect of any User or potential User whom COMPANY has reason to believe may be a minor. In all cases, use of the Games by minors shall be under the responsibility of their parents or legal representatives, and it is assumed that any use of the Services has been approved by them; and (D) represents and warrants that he does not access the Game using a VPN ("virtual private network") or similar tools.

Otherwise, installation or other use of the Game is prohibited.

The reference to the License Agreement also includes the relevant agreements and rules related to the particular Game, the General Privacy Policy of MATRIX4 GAMES - FZCO services, and all pages, appendices, policies, guidelines, specifications, user manuals and supporting materials that the COMPANY makes available to the User, unless indicated otherwise. If the User downloads/purchases the Game through any Third-Party Platform, they are advised to read and act in accordance with the terms and conditions of the relevant platform, which may change from time to time and provide for certain additional requirements applicable to the downloading, installation and use of the Game through such platform.

1. TERMS AND DEFINITIONS

In the License Agreement, the following capitalized terms shall have the following meanings: "In-game items" - virtual in-game objects, goods, elements of the game world and related services, as well as statuses, attributes or other characteristics of virtual in-game objects and/or characters, in-game achievements, which are inactivated data and commands that may be available for purchase in the Game and/or related service, either on a reimbursable basis or as a reward for certain activity of the User in the Game.

"In-game currency" - virtual in-game currency, which is inactivated data and commands that has no monetary value and is not subject to monetary valuation, although it has a price at the time of purchase.

The "COMPANY" – MATRIX4 GAMES - FZCO, a company incorporated and operating under the laws of the United Arab Emirates, under license number 46871, having its registered office at IFZA Business Park, DDP, PO Box 342001, Dubai, United Arab Emirates.

"Games" - any games (excluding gambling) for personal computers (PCs), Xbox, PlayStation[®], Nintendo line of gaming and television devices, games on mobile devices owned and/or used by the COMPANY, its affiliates, and/or its partners as indicated on the online Games display on the Site and/or the Third-Party Platform (as applicable).

In order to guarantee the rights and obligations of the COMPANY and the User arising from the License Agreement, the User may activate on their device a set of data and commands predefined by the COMPANY (the "Client side of the Game", if provided for by the functionality of the Game), while a set of other data and commands (including those inactivated) or all data and commands in the absence of the Client side of the Game are hosted by the COMPANY on its servers. It is not applicable for the Games designed for mobile devices.

"Client side of the Game" - software necessary for the User to participate in the Game, which is installed on the User's device. The Client Side of the Game is installed on the device by the User independently. The Client Side of the Game may be distributed by the COMPANY and/or its authorized persons, both via the Internet and on tangible media. The Client Side of the Game distributed on the Internet shall be provided to the User free of charge with the right to activate it, unless otherwise provided by the License Agreement. The copies of the Client Side of the Game distributed on tangible media may be provided to the User for a fee.

"License Agreement" - this License Agreement with the User in relation to the Games, which is a legal document defining the terms and conditions and procedure for the User's use of the respective Game and all related services.

"Materials" - all content, all information and all other materials within the Game, including, but not limited to, trademarks and logos, visual interfaces, graphics, designs, compilations, software, computer code (including source and object code), text, articles, images, information, data, music, sound files, photographs, titles, themes, objects, characters, character and game clan names, aggregate descriptions and images of the Game's characters, stories, dialog, key phrases, concepts, artwork, animations, audio-visual effigies, and other materials. "Unacceptable Content" - any type of content or behavior in the use of the Game that is either illegal or unacceptable according to generally accepted moral standards, including but not limited to the following examples:

(i) engaging in or facilitating any illegal activity or activity that violates the rights of others;

(ii) content that is or could reasonably be considered unlawful, harmful, offensive, defamatory, libelous, obscene or otherwise undesirable and unacceptable;

(iii) providing information that is false, misleading or inaccurate;

(iv) disclosing any personal or private information of another User or any other person, or otherwise invading the privacy of another person;

(v) abusing, harassing, stalking, threatening, exposing or intimidating any person or entity;

(vi) profanity or use of derogatory, discriminatory, hateful or excessive graphic language;

(vii) any content that may be harmful to minors;

(viii) disseminating or promoting hatred, intolerance, discrimination, harm, racial or ethnic hatred, violence, crime or war;

(ix) offensive, vulgar, sexual or pornographic content;

(x) promoting the use of alcohol, tobacco or any drug or illegal substance, the use of firearms;

(xi) transmitting software viruses, worms or any other type of malicious software;

(xii) unapproved or unauthorized advertising, promotional materials, "junk mail", "spam", "chain letters", "pyramid schemes", or any other form of inappropriate advertising; (xiii) hacking;

(xiv) infringement of any intellectual property rights or illegal provision/disclosure of information (insider information, confidential information, other private or legally protected information);

(xv) any content that has an ambiguous connotation, may be perceived negatively or cause hostility towards the COMPANY, other Users and/or third parties, create an unfriendly atmosphere among the Users, or lead to disputes and conflicts between the Users;

(xvi) any content that has received reasonable complaints, in the COMPANY's judgment, from other Users;

(xvii) other inappropriate content or behavior.

"Third Party Platform" Any platform operated by a third party where a User can access and download a Game, including (i) the Steam platform operated by Valve Corporation and/or its affiliates, (ii) third-party consoles, such as Microsoft Xbox, PlayStation[®] and Nintendo (if the Game is for consoles), (iii) third-party mobile platforms, such as the App Store platform operated by Apple or the Google Play platform operated by Google (if the Game is for mobile devices), (iv) any cloud-based platform that provides online access to Games, (v) any cloud-based platform that provides online access to the Game, and (vi) any third-party platform that provides online access to the Game.

"User" - an individual who meets all the criteria listed in the License Agreement.

"User Content" - any comments, text or voice messages, photos, graphics, videos, sounds, musical works and other materials, data and information, as well as links to them, uploaded, transmitted, published or otherwise distributed by the User to other Users and/or COMPANY during the use of the Games (except for the User's personal data covered by the General Privacy Policy of MATRIX4 GAMES – FZCO services).

"Rules of the Game" - a legal document, being Appendix No. 1 to the License Agreement, located at the page: <u>https://matrix4.games/public/LicenseAgreement.pdf</u> which defines the rules that the User is obliged to follow when using the Game.

"Forum Rules" is a legal document that is Attachment No. 2 to the License Agreement, located at: <u>https://matrix4.games/public/LicenseAgreement.pdf</u> which defines the rules that the User must follow when using the official forum of the Game (if applicable).

"Website" - as well as the Game site and all domains and subdomains of the following levels.

"Territory" - the territory of the Russian Federation, as well as other territories in which the Game is available as part of the normal gameplay using standard computer tools and programs.

"Account" - the User's account in the Game.

2. GENERAL PROVISIONS

2.1. Any use of the Game, except as specifically permitted in the License Agreement, without the prior written consent of the COMPANY is strictly prohibited and may violate intellectual property rights and/or applicable laws. The COMPANY may terminate the license granted to the User under the License Agreement at any time with prior notice to the User, including if the COMPANY reasonably determines that: (a) use of the Game by the User violates the License Agreement and/or applicable law; (b) the User is using the Game fraudulently or inappropriately; or (c) the COMPANY cannot continue to provide the Game to the User for technical or legitimate business reasons.

3. USER ACCOUNT

3.1. In order to use the Game, the User is required to create an Account, in particular by completing the registration form or by creating an Account using their social media account or their account on a Third-Party Platform.

When registering an Account, the User may fill in the registration form with the data that they consider sufficient for their identification in the Game as a unique user, as well as the fields of the registration form, which are mandatory for the User to fill in in order to use the Game.

The COMPANY, its affiliates and/or partners may acknowledge receipt of the User's online application to create an Account electronically to the e-mail address or by SMS message to the telephone number provided by the User (does not apply to an Account created by the User using his/her social media account).

3.2. If the User gains access to the Game and downloads it through a Third-Party Platform, the User may use the Game without creating any Account. However, in this case, the User must recognize that he/she is solely responsible for maintaining his/her game progress in the Game. In order to maintain game progress, User is strongly encouraged to create an in-game Account or attach his/her game profile to his/her Account on the applicable Third-Party Platform from which User accesses the Game.

3.3. The User Account is intended for their personal, non-commercial use. The User is informed and agrees that the information provided when opening their Account is assumed to establish their identity. The user warrants that all information provided is accurate and up to date. The user undertakes to update this information in their account as soon as it changes so that it always meets these criteria. The User may not share the Account or their login and password, or allow anyone else to access their Account or perform any other actions that may jeopardize the security of the Account. The user must keep his/her login and password confidential.

3.4. In the event that the User discovers or reasonably suspects any breach of security, including but not limited to any loss, theft or unauthorized disclosure of login and password, the User must immediately notify the COMPANY and change their login and password in the Game, if the Game has this function. In the absence of such timely notification, the COMPANY cannot guarantee the safety of the gameplay, the security of the In-Game Items and/or In-Game Currency.

3.5. The User is prohibited from distributing, using or intentionally obtaining any information that provides access to the Account of another User, as well as distributing links to third-party resources containing such information. It is prohibited to use or attempt to use the Account of another User, in particular to log in to an Account registered by another User, if such information is obtained or is otherwise made available.

4. IN-GAME ITEMS AND IN-GAME CURRENCY

4.1. The User acknowledges that the COMPANY may provide the User with the opportunity to purchase additional In-Game Items and/or In-Game Currency within certain Games.

4.2. The In-Game Currency does not constitute a means of payment and serves its sole purpose as a means of exchange for In-Game Items. As a general rule, the In-Game Currency cannot be exchanged for money, or other valuables, except for the In-Game Items during normal gameplay. Any unused In-Game Currency cannot be converted back into money. If the Game and/or other services of the COMPANY and/or its affiliates provide such a feature, the Users may be allowed to exchange the In-Game Items with each other, including for the In-Game Currency, and/or exchange the In-Game Currency for money or other valuables.

4.3. The User may be provided the opportunity to purchase for money a limited personal, nontransferable, non-sublicensable, revocable license to use the In-Game Items and/or In-Game Currency exclusively from the COMPANY and/or its authorized partners, using one of the approved payment methods provided for each applicable Game.

4.4. The COMPANY will credit the In-Game Currency to the User Account upon receipt of payment. In-game items and/or In-game currency must be credited to the User Account as soon as possible. The User acknowledges and agrees that due to circumstances beyond the control of COMPANY, there may be delays in receiving payment information from the payment processing system for the User's in-game purchases.

4.5. The COMPANY does not guarantee that:

(i) the In-Game Items desired by the User will be available at the time the In-Game Currency is credited to their Account,

(ii) the User will be able to use the In-Game Items for an indefinite or desired period,

(iii) User will be able to exchange the In-Game Currency for any or certain In-Game Items,

(iv) the characteristics or intended use of the In-Game Items will remain unchanged throughout use of the Game, or will be consistent with User's expectations or preferences.

4.6. The COMPANY shall not be liable for the loss of any In-Game Items and/or In-Game Currency obtained as a result of participating in the Game by the User during the gameplay process.

4.7. Taking into account the technical complexity of the Game and the resources used for its operation, the COMPANY performs regular diagnostics of the Game during its maintenance. The COMPANY shall have the right to remove from the User's Account any In-Game Items and/or In-

Game Currency that are already displayed in the User's Account, if the above diagnostics reveal that the In-Game Items and/or In-Game Currency were displayed in the User's Account by mistake, including as a result of a defect or error in the Game or on the COMPANY's Website, or as a result of fraudulent actions by any Users or third parties, or if the presence of said In-Game Items and/or In-Game Currency has been detected by the COMPANY.

4.8. If User is a minor under applicable law, the User may purchase additional In-Game Items and/or In-Game Currency within certain Games solely upon parental consent. The COMPANY may request confirmation of parental consent from time to time.

4.9. If the COMPANY discovers that parental consent has not been given by the User's parent/guardian, or if the User fails to provide confirmation of parental consent, the COMPANY may remove from the User Account the In-Game Items and/or In-Game Currency already displayed in the User Account, as well as apply other sanctions as provided for in the License Agreement.

4.10. The COMPANY may suspend or terminate the License Agreement at any time without notice to the User and without giving any reason, without reimbursement of any costs, damages or refunds received under the License Agreement, including if the User does not use his/her Account for 12 (twelve) months or more, as well as in the event of any, including a single violation by the User of the terms of the License Agreement, including the Game Rules, unless otherwise expressly provided for by applicable law. For the avoidance of doubt, in the event of suspension or termination of the License Agreement on the grounds specified in this clause, the User's rights to the unactivated data and commands shall cease and the In-Game Items, including the In-Game Currency, shall be deleted from the User's game account.

4.11. PlayStation[™]Store purchases (applicable if the Game is designed for PlayStation[®] consoles). 4.11.1. Sony Interactive Entertainment of America

The purchase and use of products is subject to Network's Terms of Service. This online service has been provided to you under sublicense by Sony Interactive Entertainment America.

4.11.2. Sony Interactive Entertainment of Europe

Any item purchased from the in-game store will constitute a purchase from Sony Interactive Entertainment Network Europe Limited ("SIENE") and will be subject to the PlayStation™Network Terms of Service, which can be found in PlayStation™Store. Please familiarize yourself with the relevant terms of use - they may vary from product to product. Unless otherwise stated, merchandise in any in-game store has the same age rating as the game.

5. RIGHT OF WITHDRAWAL

5.1. All fees payable for the Games, the In-Game Items and/or In-Game Currency are nonrefundable except as expressly provided under applicable law. All in-game sales are final. The Games, In-Game Items and/or In-Game Currency are non-refundable or non-exchangeable, unless otherwise provided for in the License Agreement. By purchasing Games, In-Game Items and/or In-Game Currency, and by exchanging In-Game Currency for In-Game Items, User understands and agrees that (i) User's access to the Game may be terminated in accordance with the License Agreement and/or (ii) the Game may be discontinued at any time for any reason, and that such events do not entitle User to receive a refund of any amounts paid for any used or unused Games, In-Game Items and/or In-Game Currency.

IN ADDITION, COSTS AND PURCHASES ARE NON-REFUNDABLE IF THE USER IS DISSATISFIED WITH THE GAME.

5.2. Transfer of the In-Game Items and/or In-Game Currency is prohibited, except as expressly permitted in the Game. Except as expressly permitted in the Game, User may not sublicense, sell, redeem, or otherwise transfer or attempt to transfer or transfer In-Game Items and/or In-Game Currency to any person or entity. Any such transfer or attempted transfer is prohibited and void and may result in termination of the User's right to access their Account and/or the Game. If other services of the COMPANY and/or its affiliates provide such a feature, the Users may be allowed to exchange the In-Game Items with each other, including for the In-Game Currency, and/or exchange the In-Game Currency for money or other valuables.

6. LIMITED LICENSE

6.1. Upon acceptance of the License Agreement by the User, the COMPANY grants the User a personal, limited, non-exclusive, non-assignable and non-transferable license to install and use the Game in the Territory to the extent of its functionality and solely for personal, non-commercial use and in full compliance with the License Agreement and any other documentation attached to the Game or included therein.

6.2. User agrees and acknowledges that any and all intellectual property rights (including but not limited to the Game and any related Materials) are owned by the COMPANY and/or its partners/affiliates (as applicable). Intellectual Property Rights granted under the License Agreement are licensed but not sold.

6.3. The User is expressly prohibited to:

- sublicense, rent, lease, transfer, resell, donate, gift, exchange, distribute or otherwise use the Game or copies thereof and/or their Account, and disseminate information of intent to do the acts listed above whether by the User or any other third party;
- modify, merge, adapt, decompile, disassemble, modify, translate into other languages, or in any other way alter the Game or any of its components;
- create derivative works based on the Game;
- remove, alter or obscure any product identification, copyright or other intellectual property notices in the Game;
- use the Game in any manner that may interfere with, disrupt, adversely affect, or objectively prevent other Users from fully utilizing the Game, or that may damage, disable, overload the Game, or otherwise disrupt the operation of the Game;
- use the Game in any manner that violates the License Agreement, including the Game Rules and Forum Rules (if any), any applicable local, national or international laws, any other rules and policies;
- use the Game for any purpose or in any manner that is considered by the COMPANY as a violation of the License Agreement;

use, as well as disseminate information about, encourage the use of, or publicly advocate the use of any bugs and glitches in the Game. The User detected such bugs in the Game shall stop their use and report them to the COMPANY within the next 24 hours upon the moment of such detection, describing true to the fact and in details all circumstances of such detection and use. If the User doubts whether the functioning of a particular in-platform process is normal or whether there are anomalies, abnormalities, errors in its operation, the User shall suspend the use of such process and contact support at: support@matrix4.games or appropriate clarification. 6.4. Under the License Agreement, no other rights to the Game or any part thereof are granted to the User except those rights expressly set forth in the License Agreement.

7. USER-GENERATED CONTENT

7.1. By transmitting or submitting any User Content, User represents, represents and warrants that such transmission or submission is (a) accurate and non-confidential; (b) not in violation of the Game Rules, Forum Rules, contractual restrictions, any applicable laws and regulations, or the rights of third parties, and that User has permission from any third party whose personal information or intellectual property is included in the User Content; (c) such User Content is free of viruses, adware, and other harmful or harmful content; and (d) the User acknowledges and agrees that any of his personal information within such content will always be processed by the COMPANY and/or its partners/affiliates in accordance with the General Privacy Policy of the services of MATRIX4 GAMES FZCO, which is posted the on Internet at: https://matrix4.games/public/PrivacyPolicy.pdf (e) User grants COMPANY and its affiliates a non-exclusive, worldwide, perpetual, irrevocable, transferable, royalty-free, sublicensable, limited license to use such User Content by any lawful means, in particular to reproduce, distribute, transmit, transcode, translate, broadcast, publicly display, publicly perform, publicly perform, publicize, modify, create derivative works with respect thereto; this license shall be deemed to be granted in accordance with the terms of the license and shall be deemed to be granted in accordance with the terms of the license.

7.2. The COMPANY reserves the right, in its sole discretion, for good cause, to review, monitor, ban, edit, remove, disable access to, or otherwise make unavailable any User Content without prior notice. The COMPANY shall not be liable for the conduct of any User submitting any User Content, and shall not be responsible for monitoring the Game for Unacceptable Content or inappropriate behavior by the Users. The COMPANY does not pre-screen or monitor, and is unable to pre-screen or monitor all User Content.

7.3. The User acknowledges and agrees that they use the Game at their own risk. While using the Game, the User may encounter Unacceptable Content posted by other Users that is offensive, obscene, or otherwise inappropriate. The User bears all risks associated with the use of any User Content posted by other Users that is available within the Game. At the COMPANY's discretion, its representatives or technology may monitor and/or record the User's interactions with the Game or other Users (including, but not limited to messages) when the User is using the Game. By entering into the License Agreement, the User hereby irrevocably consents to such monitoring and recording. If at any time the COMPANY, in its sole discretion, decides to exercise control over the Game, the COMPANY shall nevertheless have neither full nor limited liability for User Content, except as otherwise expressly provided by applicable law. The COMPANY may, in its sole discretion, edit any User Content, refuse to post any User Content, or remove any User Content without notice to the User.

8. SANCTIONS

8.1. The COMPANY independently determines whether the User has violated the License Agreement, including the Game Rules and/or Forum Rules. If a User violates the License Agreement, including the Game Rules and/or Forum Rules, the COMPANY has the right to apply the following sanctions to the User, depending on the extent of the violation committed by the User and its adverse effect on the gameplay and other Users, namely:

 issue warnings in any form, including by e-mail and/or personal message to the User account;

- remove any User Content that violates any provision of applicable law or breaches the License Agreement, in particular the Game Rules and/or Forum Rules;
- rename, only if necessary (e.g., an offensive name), their character, player community or organization, as well as the In-Game Items;
- temporarily restrict certain functions of the Account and/or forum account (if applicable);
- suspend access to one or more Accounts and/or forum accounts of the User (if applicable) in full;
- restrict the use of the Game and/or forum in full or in part, including the ability to purchase the In-Game Items and/or In-Game Currency;
- temporarily restrict or permanently disable access to a character or some of its traits;
- temporarily restrict or permanently disable in-game communication services and/or forum use;
- limit the number of connections to the server, as well as the duration of each connection within a certain period of time;
- block IP addresses, MAC addresses or proxy servers used to access the Game;
- delete their character and/or Account;
- remove from the User Account any In-Game Items and/or In-Game Currency, whether already displayed in the User Account or newly credited.

8.2. The COMPANY shall use reasonable efforts to provide the User with an explanation as to which terms of this License Agreement, in particular the Game Rules and/or the Forum Rules, have been violated by the User, resulting in sanctions being imposed by the COMPANY. The COMPANY is not obliged to provide the User with documentary evidence of the violation.

8.3 The COMPANY may prohibit the User to register new Accounts if the User violates this License Agreement, in particular the Game Rules and/or Forum Rules. If the COMPANY discovers that the User has multiple Accounts, the COMPANY reserves the right to apply the above sanctions to all Accounts of such User.

8.4. With respect to a particular Game and/or its forum, the COMPANY reserves the right to use the available channels of communication with the Users to provide clarification and to specify the list of sanctions that the COMPANY may apply to the User, depending on the severity of the violation committed by the User and its negative impact on other Users.

9. USER HEALTH

The Users must observe the following precautions:

- Do not play if you are tired or lacking sleep.
- Do not sit too close to the screen while playing.
- Play in a lighted room and reduce the screen brightness.
- Take breaks of ten (10) to fifteen (15) minutes every hour.

WARNING: SOME PEOPLE ARE SUSCEPTIBLE TO EPILEPTIC SEIZURES, INCLUDING, IN SOME CASES, LOSS OF CONSCIOUSNESS, ESPECIALLY WHEN EXPOSED TO STRONG LIGHT STIMULATIONS (RAPID SEQUENCE OF IMAGES OR REPETITION OF SIMPLE GEOMETRIC SHAPES, FLASHES OR EXPOSURES). SUCH INDIVIDUALS ARE AT RISK OF SEIZURES WHEN THEY PLAY CERTAIN VIDEO GAMES CONTAINING SUCH LIGHT STIMULATION; THE COMPANY STRONGLY RECOMMENDS THAT USERS CONSULT THEIR PHYSICIAN BEFORE USING THE GAME. PARENTS SHOULD ALSO PAY PARTICULAR ATTENTION TO THEIR CHILDREN WHEN THEY PLAY VIDEO GAMES. IF THE USER EXPERIENCES ANY OF THE FOLLOWING SYMPTOMS: DIZZINESS, VISION PROBLEMS, EYE OR

MUSCLE CONTRACTIONS, DISORIENTATION, INVOLUNTARY MOVEMENTS OR CONVULSIONS, OR SUDDEN LOSS OF CONSCIOUSNESS, THE USER SHOULD IMMEDIATELY STOP PLAYING AND SEEK MEDICAL ATTENTION OR THEIR PARENTS SHOULD DO THIS.

10. AUTOMATIC GAME UPDATE

10.1. In order to improve the Game, the COMPANY reserves the right to introduce automatic updates and changes to the Game if the User's device is connected to the Internet, unless otherwise expressly provided for by applicable law, without the User having to install said updates and changes manually. The User acknowledges and agrees that certain updates and changes to the Game may have increased system requirements. In order to ensure the effectiveness of said updates and changes and to enable the User to continue using the Game, the User hereby expresses their consent to the introduction of such updates and changes by the COMPANY. It is the User's sole responsibility to ensure that their device has sufficient system requirements and memory to use and store the Game.

10.2. The License Agreement applies to any automatic updates (additions, modifications) to the Game provided by the COMPANY via the Internet and not accompanied by a separate license or other agreement.

11. WARRANTIES DISCLAIMER

THE GAME IS PROVIDED "AS IS" AND "AS AVAILABLE". TO THE FULLEST EXTENT PERMITTED BY LAW, THE COMPANY DISCLAIMS ALL WARRANTIES, EXPRESS OR IMPLIED, IN CONNECTION WITH THE GAME AND ITS USE BY THE USER, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, TITLE AND NON-INFRINGEMENT. THE COMPANY MAKES NO WARRANTIES OR REPRESENTATIONS AS TO THE ACCURACY OR COMPLETENESS OF THE MATERIALS, GAME CONTENT OR THE CONTENT OF ANY SITES LINKED TO THE GAME, AND THE COMPANY ASSUMES NO RESPONSIBILITY OR LIABILITY FOR ANY:

(A) ERRORS, MISTAKES, OR INACCURACIES IN CONTENT AND MATERIALS;

(B) PHYSICAL INJURY OR MATERIAL DAMAGE OF ANY NATURE AS A RESULT OF THE USER'S ACCESS TO THE GAME AND USE THEREOF;

(C) UNAUTHORIZED ACCESS TO OR USE OF THE COMPANY'S SECURE SERVERS AND/OR ANY AND ALL PERSONAL INFORMATION AND/OR FINANCIAL INFORMATION STORED THEREON;

(D) INTERRUPTION OR TERMINATION OF DATA TRANSMISSION TO OR FROM THE GAME;

(E) ANY BUGS, VIRUSES, ANY TROJAN HORSES, ETC. THAT MAY BE TRANSMITTED INTO OR THROUGH THE GAME BY ANY THIRD PARTY; AND/OR

(F) ANY ERRORS OR OMISSIONS IN ANY CONTENT AND MATERIALS OR ANY LOSS OR DAMAGE OF ANY KIND INCURRED AS A RESULT OF THE USE OF ANY POSTED, TRANSMITTED CONTENT OR CONTENT OTHERWISE MADE AVAILABLE THROUGH THE GAME.

THE COMPANY DOES NOT WARRANT, ENDORSE, REPRESENT OR ASSUME RESPONSIBILITY FOR ANY PRODUCT OR SERVICE ADVERTISED OR OFFERED BY ANY THIRD PARTY THROUGH THE GAME, ANY HYPERLINKED SITE, OR ANY SITE OR MOBILE APPLICATION FEATURED IN ANY BANNER, OR OTHER ADVERTISEMENT, AND THE COMPANY WILL NOT BE A PARTY TO THE TRANSACTION OR IN ANY WAY RESPONSIBLE FOR MONITORING ANY TRANSACTIONS BETWEEN THE USER AND ANY THIRD PARTY PROVIDERS OF GOODS OR SERVICES. AS WITH THE PURCHASE OF A PRODUCT OR SERVICE THROUGH ANY MEDIUM OR IN ANY ENVIRONMENT, IT IS UP TO THE USER TO MAKE THE RIGHT DECISION AND EXERCISE CAUTION WHERE APPROPRIATE.

12. LIABILITY

TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, NEITHER THE COMPANY, ITS AFFILIATES, NOR ANY OF THEIR OFFICERS, DIRECTORS, EMPLOYEES, LICENSORS OR PARTNERS SHALL HAVE ANY LIABILITY TO THE USER FOR ANY DAMAGES (INCLUDING, BUT NOT LIMITED TO, ACTUAL DAMAGES, INCIDENTAL DAMAGES, CONSEQUENTIAL DAMAGES, LOST PROFITS OR LOST DATA, WHETHER OR NOT SUCH DAMAGES WERE FORESEEABLE) ARISING OUT OF THE LICENSE AGREEMENT AND THE USER'S USE OF THE GAME.

THE COMPANY SHALL NOT BE LIABLE FOR THE INABILITY TO INSTALL OR RUN THE GAME ON THE USER'S DEVICE, AS WELL AS FOR POSSIBLE ERRORS AND MALFUNCTIONS OF THE GAME. THE USER MUST BE CONNECTED TO THE INTERNET TO USE THE GAME. ALL COSTS FOR CONNECTION TO THE INTERNET ARE BORNE BY THE USER. THE COMPANY SHALL NOT BE LIABLE FOR ANY DAMAGE CAUSED TO THE USER AS A RESULT OF CONNECTING TO THE INTERNET OR INSTALLING MALICIOUS SOFTWARE ON THE USER'S DEVICE.

THE LIMITATION OF THE COMPANY'S LIABILITY SET FORTH IN THIS SECTION SHALL APPLY UNLESS OTHERWISE EXPRESSLY PROVIDED BY APPLICABLE LAW. IF ANY LIMITATION OR EXCLUSION OF LIABILITY IS PROHIBITED BY APPLICABLE LAW, THE COMPANY'S LIABILITY SHALL BE LIMITED TO THE FULLEST EXTENT PERMITTED.

13. DATA AND INFORMATION SECURITY

13.1. The COMPANY's personal data protection policy can be found on the following page at: <u>https://matrix4.games/public/PrivacyPolicy.pdf</u>

The COMPANY is extremely committed to the protection of personal data. Personal data collected by the COMPANY under the License Agreement is subject to automated processing in accordance with applicable law and the COMPANY's privacy policy. All information collected as part of the service is recorded by the COMPANY, which is the data controller. This is essential for the functioning of the services offered by the COMPANY.

In order to exercise one or more of their rights, the User must contact the person responsible for data protection at the COMPANY (via service support at: support@matrix4.games or by sending a letter to the COMPANY's address indicated in section 1).

13.2. The information provided by the User in any way shall be accurate.

Although the COMPANY makes every effort to ensure data privacy and has implemented appropriate technical and organizational measures to ensure and demonstrate that processing is carried out in accordance with privacy policy, the User acknowledges that no security measures are perfect and such measures can be circumvented.

13.3. User understands and acknowledges that even after deletion of data and User Content provided by User, such data or User Content may remain available in cache or web archives and search engine search results, and may also be available to others if other Users have copied and saved User data or User Content.

13.4. The COMPANY cannot control the actions of other Users with whom the User wishes to share their account credentials (login and password). Therefore, the COMPANY is unable to guarantee that any User Content that the User posts within the Game will not be available for viewing by unauthorized persons.

13.5. In order to improve the system for detecting and eliminating malfunctions and errors in the operation of the Game, as well as to detect the use of third-party software resources that affect the gameplay, the User authorizes and the COMPANY has the right to automatically collect, store,

process, transfer to third parties in order to achieve its goals the memory areas of the User's device used by the User simultaneously with the launch and/or operation of the Game, as well as the following data: (a) information about the software installed on the User's personal computer, including the operating system, drivers, dxdiag; (b) screenshots of the screen when the Client part of the Game is running and not minimized, (c) information about the User's device, its basic characteristics and parameters, and (d) a list of dlls connected to the Game operation process on the User's device, their versions and checksums. The information specified in paragraphs a-d, which is collected by the COMPANY, is completely anonymized.

13.6. The information provided by the User is used by the COMPANY and/or its partners/affiliates in accordance with the General Privacy Policy of MATRIX4 GAMES - FZCO services, available on the page at: <u>https://matrix4.games/public/PrivacyPolicy.pdf.</u>

13.7. The COMPANY may use the User authentication technologies, including using cookies, as well as use these technologies for marketing purposes to study the preferences of the Users. In this case, such identification is non-personalized and generalized, the COMPANY shall not track the actions of individual Users and shall not transmit information about them. Within the limits of the operation of certain Games and in compliance with applicable law, the privacy of messages shall be ensured and the confidentiality of information about the Users shall be maintained, except in cases provided for by law of the Russian Federation.

13.8. The COMPANY is not responsible for any bypasses performed in the Platform to circumvent security measures.

14. APPLICABLE LAW AND JURISDICTION

Unless otherwise expressly provided by applicable law, this License Agreement shall be governed by and construed in accordance with applicable law of the United Arab Emirates. Unless otherwise expressly provided for by applicable law, all disputes arising in connection with this Agreement shall be subject to mandatory pre-trial settlement by the COMPANY and User through the service support at: <u>support@matrix4.games</u> or the User may send a letter with a claim to the following address: IFZA Business Park, DDP, PO Box 342001, Dubai, United Arab Emirates. If the Parties fail to settle their dispute through mediation, it shall be referred to a court having jurisdiction at the location of the COMPANY for a final settlement, unless otherwise expressly provided by applicable law.

Any claims that the User may bring against the COMPANY in connection with their use of the Platform must be filed by the User within one (1) year or another period as provided by applicable law, from the moment such a claim arises or from the moment when the User learned or should have learned the facts that led to such a claim, whichever comes later. If the User does not submit his/her claim within the time period specified in this License Agreement, the time period for submitting the claim will expire.

15. OTHER PROVISIONS

15.1. The License Agreement shall be effective as of the date User first downloads, installs, or otherwise uses the Game, and shall remain in effect until terminated in accordance with the License Agreement. The User may terminate the License Agreement at any time by deleting the Game. The COMPANY may terminate the License Agreement by notifying the User of termination by any means available to the COMPANY; in this case, the User shall immediately delete the Game. In a number of Games, the User is given the right to refuse to use their Account by deleting it. If the Account is deleted at the initiative of the User and if such functionality is available, the User

may restore the Account within thirty (30) days, unless specified otherwise, following the instructions in the Game or game service received after entering the relevant login and password into the authorization form.

15.2. The COMPANY may change the functionality and content of the Game, as well as any related Materials, at any time in its sole discretion without additional payment to the User, unless otherwise expressly provided by applicable law. For example, the COMPANY has the right to add, modify, revise the effectiveness of, remove certain quantitative and qualitative characteristics or attributes of the Game, In-Game Items, Materials and their elements in order to improve the user experience, make the gameplay more interesting and comfortable, fix bugs and errors in the Game, make changes to the balance, etc. In the event that the above would result in a reduction of the User's rights, the COMPANY shall notify Users of such change in advance in a clear and comprehensible manner, and shall notify the User of the change in a clear and understandable manner.

15.3. Unless such assignment would diminish the User's rights, the COMPANY may, in its sole discretion, assign and/or delegate its rights and obligations under this License Agreement or any part hereof to any third party at any time upon the transfer or sale of all or substantially all of its business that is subject to this License Agreement, whether by merger, stock sale, sale of assets or otherwise. In this case, the COMPANY shall publish an amended License Agreement. The rights and obligations of the User arising from this License Agreement shall be deemed to have been transferred to the successor COMPANY at the time of the above publication.

The rights and obligations of the User under this License Agreement are personal and non-transferable.

15.4. In the event of termination of the License Agreement, Sections 11, 12, 13, 14 and 15 shall remain in effect.

15.5. The License Agreement constitutes the entire agreement between the User and the COMPANY with respect to the use of the Game by the User and supersedes any prior or contemporaneous oral and written agreements concerning the use of the Game by the User.

15.6. If any provision of the License Agreement is or becomes illegal or unenforceable, that provision shall be enforced to the maximum extent permissible and/or modified to achieve the maximum possible effect of the original term, and the remaining provisions of the License Agreement shall remain in full force and effect.

15.7. This License Agreement may be amended by the COMPANY at any time, except as expressly permitted by applicable law. Any amendment to this License Agreement shall be notified to the Users, in particular, by publishing the updated version on the Website and/or notifying the Users by any means available to the COMPANY. The updated License Agreement is effective as of the date of its publication, unless otherwise expressly provided by applicable law. User is advised to periodically check the Website for notices of such changes. The User's refusal to read the Policy may not serve as a basis for non-fulfillment of the User's obligations and the User's failure to comply with the restrictions set forth in the License Agreement. If the User does not agree with the changes, the User is entitled to stop using the Game. User's continued use of the Game shall be deemed acceptance of any revised terms and conditions.

15.8. If any provision of the License Agreement is or becomes illegal or unenforceable, that provision shall be enforced to the maximum extent permissible and/or modified to achieve the

maximum possible effect of the original provision, and the remaining provisions of the License Agreement shall remain in full force and effect.

15.9. For questions related to the execution of the License Agreement and/or the use of the Game, the User may contact the COMPANY via the <u>support@matrix4.games</u>.

Annex No. 1

to the General License Agreement of MATRIX4 GAMES - FZCO for the Games GAME RULES

RECITALS

This document is an integral part of the License Agreement and regulates the rules of participation and conduct of the User in the Game, the limitation of the User's actions in the Game, the User's responsibility for non-compliance with such rules and restrictions, the COMPANY's rights to apply to the User the measures established by the License Agreement and the conditions for the application of such measures. Full agreement with these Game Rules and acceptance of obligations to fully comply with them is a prerequisite for the use of the Game by the User.

The Rules are valid and establish the behavior of the Users in the Game and while using the auxiliary game services. The rules of participation and conduct are established to ensure the most comfortable experience in the game world for each User. Failure to comply with the Game Rules may result in limitation of functionality (in any form, including: use of characters, In-Game Items, In-Game Currency, interaction with other characters, the game world and its functionality, etc.) or access to the User Account for an extended period of time without compensation of the User's expenses (if any).

The COMPANY may apply sanctions to the User for violation of the Game Rules as specified in the License Agreement. By using the Game, the User expresses their consent to the COMPANY with regard to any of its decisions related to the interpretation and compliance with the Game Rules. COMPANY reserves the right to identify and locate all User Accounts determined by hardware, IP or other information obtained directly or indirectly by the COMPANY and its affiliates, and to extend the sanctions applicable to one User Account to any or all of that User's Accounts. 1. GAME CHARACTER

1.1. In the Game, the User is prohibited to perform the following actions with the characters: sale, purchase, exchange, transfer, donation, as well as the dissemination of information about the intention to perform these actions by the User or any third party.

1.2. The User may not use the following designations (including blurred and hidden by special symbols, for example, @#\$%) as the name of the game character, game clan or other group:

1.2.1. offensive or rude words, incitement to discriminatory words, obscene words and phrases, swear words in any language made up of letters of any alphabet;

1.2.2. proper names and other words and phrases used in religions or cults that may offend the feelings of believers (the use in the name of game clans and game groups of such common religious concepts (except for proper names) such as "heaven", "hell", "angel", "devil", "voodoo", etc., are not prohibited. For example, a group clan name such as "Team Devils" or "Voodoo Dolls" does not violate these Game Rules);

1.2.3. names of historical figures and politicians;

1.2.4. words and expressions directly or indirectly related to drugs, methods of their preparation, use and purchase;

1.2.5. words and phrases that may mislead other Users that the User registered under such a name is a representative of the COMPANY or is otherwise directly or indirectly related to it, or has any rights to administer the Game;

1.2.6. unpronounceable letter combinations;

1.2.7. words and phrases containing advertising of goods or services, including any domain names and trademarks;

1.2.8. words and phrases that violate the rights of third parties (including, without limitation, intellectual property rights) or the requirements of applicable law;

1.2.9. other Inappropriate Content.

In case of multiple interpretations of specific phrases or words, in order to avoid disputes, the User is advised to contact the COMPANY in advance via: <u>support@matrix4.games</u> to obtain an official response from the COMPANY on the permissibility of their use.

1.3. The COMPANY wishes to provide an equal opportunity for the Users to choose the names of game characters, communities or player organizations. The COMPANY may rename a character, community or player organization at any time without notice to the User and without explanation in case of technical or other necessity.

2. GAME ACCOUNT

2.1. The User Account is intended for their personal, non-commercial use. The User is prohibited from performing the following actions in the Game with the Account: selling, buying, exchanging, transferring, giving, as well as disseminating information about the intention to perform the specified actions, by the User or any third party.

2.2. The User may not share the Account or their login and password, or allow anyone else to access their Account or perform any other actions that may jeopardize the security of the Account. The User is responsible for maintaining the confidentiality of their login and password. The User is solely responsible for any use of their login and password, including any purchases or other changes to the Account, whether or not authorized by the User. The User is responsible for all activities that are performed through their Account. The COMPANY is not responsible for anything that happens through the Account or with the Account as a result of the User allowing third parties access to his/her login and password and/or Account.

2.3. In the event that the User discovers or reasonably suspects any breach of security, including but not limited to any loss, theft or unauthorized disclosure of login and password, the User must immediately notify the COMPANY and change their login and password. In the absence of such timely notification, the COMPANY is unable to guarantee the safety of the User's gameplay.

2.4. The User is prohibited from distributing, using or intentionally obtaining any information that provides access to the Account of another User in the Game, on the Game website, Game forums, Game support services, as well as distributing links to third-party resources containing such information. It is prohibited to use or attempt to use the Account of another User, in particular to log in to an Account registered by another User, if such information is obtained or is otherwise made available.

2.5. COMPANY reserves the right to stipulate that the User is only allowed to participate in the respective Game with one Account ("multi-account ban"). Even in those Games where the User is allowed to create more than one Account, linking or otherwise connecting multiple Accounts to each other in a way that creates unintended game behavior or an unfair advantage is prohibited ("data sharing ban"). Violation of the multi-account ban and/or data sharing ban may result in the deletion of all Accounts of such User.

3. IN-GAME ITEMS AND IN-GAME CURRENCY

3.1. The User may not perform or encourage the following actions in the Game involving any In-Game Item and/or any In-Game Currency: sell, purchase or exchange for non-game valuables, including money and other means of payment, items, services, obligations. The User is prohibited from selling, buying or exchanging for the In-Game Items and/or In-Game Currency, as well as disseminating information about the intention to perform the above actions by the User or any third party. If the Game and/or other services of the COMPANY and/or its affiliates provide such a feature, the Users may be allowed to exchange the In-Game Items with each other, including for the In-Game Currency, and/or exchange the In-Game Currency for money or other valuables. 4. PAYMENTS

4.1. The User is forbidden to use bonus, provided exclusively within the framework of the conditions set by the organizer, as well as credit forms of payment without timely compensation/return of the credit part, as well as and/or any other activity, the purpose of which is to conceal the fact of use or benefit without timely compensation/return of payments made, as well as any attempt to perform these actions or the use of In-game items or In-game currency obtained by other Users as a result of violation of the terms and conditions set by the organizer. In the event of such a breach, the COMPANY may, at its sole discretion, remove such In-Game Currency, In-Game Items and/or their equivalent in the In-Game Currency from the User Account, restricting functionality and access to the Account.

4.2. The User may not perform payments both by means having liquidity of temporary limitation and by methods without possible legal verification of transaction. Payments for which the User is unable to provide proof of legal ownership of the means of payment and security of their valid funds may be grounds for limiting the functionality or access to the User's Account.

5. CHEATING

5.1. The User is prohibited to create and/or use in the Game bots (third-party software that allows controlling the character/Game in automatic mode), other software, technical and/or other means that can change the Game process provided by the Game scenario, imitate the User's actions in the Game and/or create a knowingly non-competitive advantage for the User in the Game.

5.2. The User is prohibited from performing any action that prevents or hinders other Users from accessing the Game or the COMPANY from fulfilling its obligations. It is prohibited to obstruct other Users in the Game in ways not covered by gameplay, and to perform any act that interferes with the Game or the servers or networks connected to the Game, or that violates any requirements, procedures, policies or rules of the networks connected to the Game.

5.3. The User may not directly or indirectly disable or otherwise interfere with the operation of programs to detect and prevent the use of software or hardware resources of third parties.

5.4. The User is prohibited to try to benefit from deliberate (or repeated) participation in the game process as a member of a game group (team) with other Users who violated Clauses 5.1, 5.5 and/or 5.6 of the Game Rules.

5.5. User is prohibited from using and disseminating information, soliciting, or publicly disseminating information about any bugs, either within the Game or in any other software. A user who discovers such errors in the Game is obliged to stop using it and report them to COMPANY via: <u>support@matrix4.games</u>, stating in detail and truthfully all the circumstances of such discovery and use. If the User has any doubts as to whether such functioning of any particular game process, In-Game Items or In-Game Currency is currently normal or has

deviations, malfunctions, errors, the User must stop using such processes, In-Game Items or In-Game Currency and contact COMPANY via: <u>support@matrix4.games</u> for appropriate clarification. 5.6. The User is prohibited from decompiling, decoding and reconstructing data, bypassing data protection systems, hacking or attempting to hack into software components of the Game or its services, and/or intercepting data to or from the server. The User is also forbidden to run any other software capable of performing similar actions specified in this clause simultaneously with the Game. The User who detects such errors in the Game is obliged to inform the Rights Holder or the Partner about it. The following actions are prohibited: (in particular) any modification, alteration, decomplication, decoding, sale or distribution of modified materials of the Game as a whole or in parts (or the means and materials necessary to perform such actions), use of programming errors, making changes to program code and gaining unauthorized access to the server and database of the Game. In certain special cases, the COMPANY may immediately suspend the User's access to the Game and submit a request to the appropriate authorities to prevent any violation of the License Agreement and/or the provisions of applicable law.

5.7. The User is prohibited from performing or encouraging the following actions in the Game: rendering services to other Users without the Company's mediation (e.g., taking them to raids or special operations, pumping ladders of ranking matches), receiving services described above, as well as disseminating information about the intention to perform the above actions, if such services are rendered in exchange for non-game values, including cash and other means of payment, items, services and/or obligations.

5.8. The User may not conduct any matches with outcomes agreed upon in advance between participants or members of their groups, or recognized as such by the COMPANY, including matches, in-game events, and competitive modes that affect or are related to the direct achievement of rewards.

6. INAPPROPRIATE CONTENT

6.1. The COMPANY reserves the right to provide its own linguistic assessment of the compliance of any phrases and words with the Game Rules. In case of multiple meanings of exact phrases or words and in order to avoid disputable situations, it is necessary to request an official response regarding the appropriateness of their use from the COMPANY in advance via: support@matrix4.games.

6.2. The User may not spread rumors, slander, defamatory information about the COMPANY, other Users, affiliates of the COMPANY, game services, game promotions, game events and the Game as a whole.

6.3. The User may not use any Inappropriate Content, in particular any rude, offensive, provocative, inflammatory or inappropriate words or symbols in any form in the names or descriptions of characters, In-Game Items, guilds and any other player communities or organizations.

6.4. The User is prohibited to use rude words, insults, during the Game, on the common channel and through communication services informing several Users at the same time, as well as to use threats of violence or physical violence, propaganda of drugs, pornographic materials or third party resources containing such publicly available materials, propaganda of racial, national, religious, cultural, ideological, gender, linguistic or political intolerance through all channels and in all types of messages without exception, and encourage such actions and expressions by other Users. 6.5. The User may not participate in the creation of a player community and organization or otherwise support any player community and organization that has an ideology involving discrimination on the basis of religion, nationality, gender (or has a similar ideology of such nature), refers to nationalistic, racist or sexist opinions.

6.6. The User may not post information (links, tags, microblogs, description of methods, etc.) or upload files containing malicious software (viruses, Trojans, etc.), corrupted or altered files or data, other similar software that causes damage to the Game, disrupts other devices and means of communication or the integrity of the Accounts of other Users.

6.7. The User may not send spam (information links and announcements unrelated to the Game process), flood (multiple repetition, reproduction, copying of information, etc.) within any form of information services of the Game (chat rooms, private messages, in-game letters, message boards, etc.), as well as use the Game and/or Game services to organize illegal activities unrelated to the Game.

6.8. The User may not place any ads in any form, including the reproduction of any links to web pages in the Game without the prior consent of the COMPANY.

6.9. The User may not use any information services of the Game to disseminate information about political parties, public and religious organizations and movements, as well as about their promotion activities, actions, rallies, etc., call for participation in them or perform similar actions in any form in the Game, as intentionally provoking disputes and conflicts between other Users.

6.10. The User is forbidden to behave within the Game's communication methods (chat, mail, notifications) in a manner that may mislead other Users that the User registered under such name is a representative of the COMPANY or otherwise directly or indirectly related to it, or has any rights to administer the Game.

7. INTERACTION BETWEEN USERS

7.1. The User shall respect the right of other Users to participate in the Game and shall in no case create situations where the rights of other Users in the Game may be violated and/or limited. The COMPANY reserves the right to provide its own legal assessment of the actions and compliance of the situation with this Clause.

7.2. The User is fully responsible for their interaction with other Users of the Game. The COMPANY reserves the right, but is not obliged to participate in any way in the resolution of these disputes. The User agrees to cooperate fully with the COMPANY to investigate any allegedly illegal, fraudulent or inappropriate activity.

8. MISCELLANEOUS

8.1. The User may not use any data collection methods, bots or similar data collection or extraction methods.

8.2. The User may not suggest arguments such as "in accordance with the role" / "role-playing" in defense of misconduct of any kind.

8.3. The user is prohibited from deliberately providing false information when contacting the COMPANY via: <u>support@matrix4.games</u> or falsify the data provided.

Annex No. 2

to the General License Agreement of MATRIX4 GAMES - FZCO in respect of the Games FORUM RULES

RECITALS

This document is an integral part of the License Agreement and regulates the behavior of Users on the Game forum (if it exists) and during the use of auxiliary game services, the restriction of Users' actions on the Game forum, the User's responsibility for failure to comply with these rules and restrictions, the COMPANY's rights to apply to Users the measures established by the License Agreement, and the conditions for the application of such measures. Full agreement with these Forum Rules and acceptance of obligations to fully comply with them is a prerequisite for the use of the Game Forum by the User.

The Forum Rules are established to ensure the most comfortable experience for each User on the game resources. Failure to comply with the Forum Rules may result in limitation of functionality or access to the User's account on the forum for an extended period of time without compensation of the User's expenses (if any).

The COMPANY may apply sanctions to the User for violation of the Forum Rules as specified in the License Agreement. By posting messages on the forum, the User expresses his/her trust in COMPANY to make any decision related to the interpretation and enforcement of the Forum Rules.

The COMPANY reserves the right to identify and locate all User Accounts on the forum as determined by hardware, IP or other information obtained directly or indirectly by the COMPANY and its affiliates, and to extend the sanctions applicable to a single User Account on the forum to any or all Accounts of such User on the forum.

1. GENERAL PROVISIONS

1.1. The Forum Rules apply to all sections of the Games forum, as well as to social groups, private messages, public messages, and User signatures, unless otherwise stated in the subforum rules.

1.2. The forum is intended for comfortable communication of registered Users. The forum may also have a relevant part open for reading by guests (unregistered Users). The forum is intended for discussion of the Game, hardware and software compatibility, settings of the Users' devices, as well as for exchange of other information related to the Game.

1.3. Participants of the forum should be addressed by their nickname used on the forum or in the Game, or by their name, if such Users do not object to such address.

1.4. The forum permits registration of one account per User. Possible exceptions are provided for in Clause 3.1. The User may only log in to the forum through their forum account.

1.5. Failure to read the Forum Rules does not exempt the User from responsibility for violations committed.

1.6. In order to prevent spam attacks, the COMPANY may impose restrictions on thread creation and posting for newly registered forum members. In this case, in order to write messages, the User will need to achieve the appropriate in-game progress, the exact values of which are specified separately on the forum for each particular Game.

2. FORUM MODERATION AND COMMUNICATION WITH THE COMPANY

2.1. The COMPANY provides the Users with the technical ability to post and exchange messages. 2.2. The COMPANY and any persons authorized by the COMPANY may perform any moderationrelated actions (deletion, blocking, moving, etc.). However, the COMPANY is not responsible for any User Content uploaded, transmitted, posted or otherwise distributed on the Game forum, but shall, where possible, cease all violations in accordance with the Forum Rules.

3. PROHIBITED CONDUCT ON THE FORUM

3.1. Registration of more than one account on the forum by one User, even if such User wishes to continue posting messages after their primary account on the forum has been blocked for violation of the Forum Rules. Although in exceptional cases, the User may create another account on the forum for emergency communication by contacting the COMPANY via private messages. Note: The forum is open to guests in read mode only.

3.2. Logging in to the forum through another person's login, regardless of how it was obtained. The forum user may not use another person's forum account for emergency communication with the COMPANY.

3.3. Use of obscene words (including blurred, hidden by special symbols, for example, @#\$%), offensive, threatening, in any way discriminating words in a pseudonym (nickname), avatar, signature, status, topic titles, messages, in personal messages with other Users, videos.

3.4. Indirect or explicit provocation of the Users causing insults and/or arguments in the forum threads, even if the User's post or part of it is out of context, is not considered a violation of the Forum Rules.

3.5. Publication of images, links to images, links to Internet sources with elements of pornography, violence, propaganda of terrorism, neo-Nazism, any discrimination, alcohol and tobacco products, narcotic and psychotropic drugs, or containing obscene, offensive words.

3.6. Any form of propaganda justifying the consumption or distribution of alcohol and tobacco products, narcotic and psychotropic drugs.

3.7. Publication of materials or links to web resources containing unlicensed content, violations of the Game Rules, "cracks" (cracked software), "warez" (unlicensed software), "no-CD" and other similar materials.

3.8. Posting or discussing promotional material in any form on the forum, including links to websites, referral links, spam. Open advertisement of other games and companies (prohibited advertisement).

3.9. Trade (trade discussion) of any in-game characters, In-Game Items, In-Game Currency, accounts, character level upgrades, except when trade (trade discussion) is carried out exclusively in exchange for other In-Game Items and In-Game Currency and the possibility of trade is provided by the functionality of the Game and/or other services of the COMPANY and/or its affiliates.

3.10. Discussion of vulnerabilities or flaws in the Game, as well as any actions that in any way violate the Game Rules, or discussion thereof. If vulnerabilities or flaws are discovered, the User must notify COMPANY via: support@matrix4.games.

3.11. Posting messages that cause negative consequences for the gameplay; provoking the Users to violate the Game Rules.

3.12. Creating threads with "SCREAMING" heading or heading partially typed in capitals (caps).

3.13. Creating threads with ambiguous heading (for instance, "Help", "Attention!", "Urgently", "Check out" and other).

3.14. Creating threads in subforums that are not intended for discussing relevant topics (e.g., creating threads to discuss the completion of any task in the Game's technical subforums).

3.15. Creating confusingly similar and minimally different posts or threads in any sub-forum, thread, or in comments to any User Content shared on the Game Resources. COMPANY reserves the right to provide a final linguistic assessment of the similarity of two topics or posts without describing its methods to the User. If the User makes a mistake and creates a thread in the wrong forum, the User should never make a copy of it in another forum. The User shall contact the COMPANY through the feedback page and explain the problem. The COMPANY may move the thread to the appropriate forum.

3.16. Artificially raising the rating ("up", "to the top", etc.) of threads in the list; such action is considered flooding.

3.17. Posting messages in old irrelevant threads with last comments older than a month (necroposting). Messages or threads that are not of interest to the Users should not be repeated or artificially upvoted. As an exception, the User may update their old threads in the creative sections.

3.18. Posting off topic messages.

3.19. Posting meaningless messages (flooding).

3.20. Posting "screaming" or "eye-catching" messages or signatures containing excessive number of capital letters (caps), abundant in formatting tags, colorful appearance, large fonts, containing oversized or unreadable images. Any representative of the COMPANY can evaluate excessive formatting.

3.21. Use of wide format graphic signatures. In addition, it is prohibited to simultaneously use several images in the signature, if their font size exceeds the normal forum font, to add videos, as well as other materials that distract the User from reading the message. Image size in the signature shall not exceed 430 x 90 pixels unless otherwise additionally stated on the forum.

3.22. Posting two or more consecutive messages in the same thread within a period of less than 12 hours (double posting, multi posting). For making additions to the messages, use message edit option.

3.23. Excessive quoting, when size of quoting material exceeds 5-7 lines vertically. If the discussion includes quotations from a source of information other than the forum, a longer quotation is allowed; it is still advisable to use links to the material, provided it does not contradict Clause 3.7. Multiple quotations are allowed, when the structures "quote – reply", "quote – reply", etc. follow each other.

3.24. Publication of other materials (photos, images, fan art, texts, etc.) without reference to the original source, or if the author or person concerned is against publication on this forum. In this case an individual having any relation to the material, for instance, he/she is present on photo, may be a person concerned. The COMPANY reserves right to independently define who is considered a person concerned.

3.25. Open publication of personal information of the Users containing any correspondence with the COMPANY, unless such publication has been approved.

3.26. Public discussion of the COMPANY's moderation actions on the forum. If there is a need to discuss the COMPANY's actions related to moderation, the User should contact the COMPANY via private message to any member of the forum administration.

3.27. Unconstructive, unjustified criticism of the Game, the COMPANY and its partners, as well as the Users.

3.28. Publication of unofficial materials, news, misinforming the Users.

3.29. Open publication and discussion of products being in closed alfa and beta testing.

3.30. Disclosure of confidential information obtained during testing the products of the COMPANY and its partners, as well as during visiting closed sections of the forum. Posting information considered confidential on third-party resources, as well as in sections of the forum not intended for such purposes, without the COMPANY's consent.

3.31. Publication of materials that violate the License Agreement, Game Rules, Forum Rules and/or applicable law.

3.32. Quoting materials that violate the License Agreement, Game Rules, Forum Rules and/or applicable law. Such quotation is considered a corresponding violation.

3.33. Cross posting, namely posting the same message in different threads or posting the same thread in different subforums/sections.

4. RECOMMENDATIONS

4.1. Before posting a question, it is recommended to use the search option of the forum and try to find a solution by keywords and carefully review the resulting material: most likely, the User's question has been discussed before.

4.2. Before creating a new thread, the User is advised to make sure that it corresponds to the subject of the forum section.

4.3. Before creating a new thread, the User should make sure that the relevant topic has not been discussed recently by using the forum search.

4.4. The User should be polite during discussions and remember that other Users may have their own opinions that differ from their point of view, but this does not give grounds for "name-calling". The best way to prevent "conflict" is to avoid further discussions.

4.5. If the User encounters a violation of the Forum Rules, they are encouraged to contact the COMPANY via private message to any member of the forum administration and not to post openly about it. It is allowed to address the User who violates the Forum Rules in private messages.

4.6. If the User wishes to thank their dialog partner, they are advised to do so in private messages. It is permitted to thank a dialog partner publicly; however, this should only be part of the User's message.

4.7. When quoting messages, it is advisable to reduce their length to the minimum necessary to understand the issue.

4.8. It is advisable to explore the forum features, which may include a number of helpful tools.